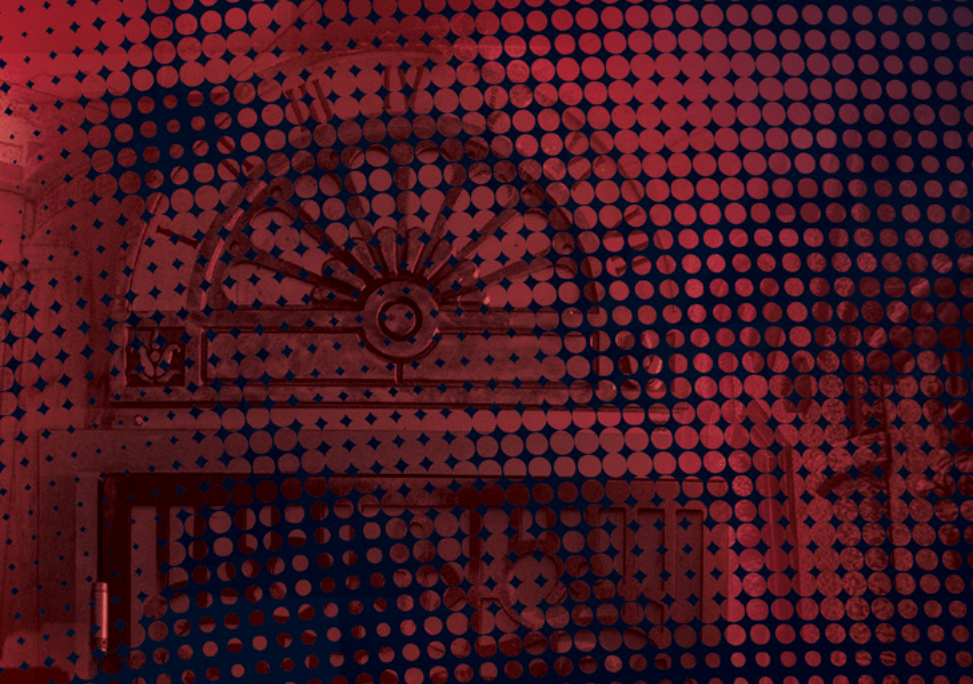GAME
OVER

about escape rooms

ESCAPE ROOMS are interactive, really fascinating games that can put someone into a role according to the scenario. The goal of the game is to solve a number of riddles, find hidden objects & clues so the players can solve the mystery & escape from the room on time.

ESCAPE GAMES have become a worldwide trend of entertainment over the last few years, gaining fans, called escape gamers, that integrate these games into their daily activity of entertainment.

come with us

GAME OVER Escape Rooms design & create premium quality, themed escape games. We aim in a fascinating, realistic player experience, as we combine high quality scenes with cutting edge technologies & unique riddles and puzzles attached to the storyline. In addition, our "new age" Marketing Services will help you keep your business on top level.

As a result of a continuous research aiming to innovation in our field, the quality of our Products & our special Marketing Plan, GAME OVER Escape Rooms consist one of the leading Escape Game companies worldwide.

GAME OVER in numbers

Our reach around the world.

YEARS	**EMPLOYEES**	**COUNTRIES**
8+	**75**	**23**
CITIES	**SCENARIOS**	**ROOMS**
120	**34+**	**550+**

ESCAPERS
6000000+

GREECE
PORTUGAL
SWITZERLAND
SLOVENIA SAUDI
ARABIA ROMANIA
IVORY COAST GER-
MANY UNITED
KINGDOM
ITALY DEN-
MARK
SWEDEN
NETHER-
LANDS
CANADA
SPAIN
KUWAIT BEL-
GIUM KOSOVO
FRANCE
UNITED
ARAB EMIRATES
AUSTRALIA NEW
ZEALAND

We offer

1 TURN KEY ESCAPE ROOMS:
Choose your rooms from our catalogue

2 LOCATION ID:
Store Interior and Exterior Design

3 MARKETING SERVICES:
Complete marketing services package

4 SOFTWARE SOLUTIONS:
*Autohelp Hint System,
Room Control Panel App, Leaderboard*

our scenarios

ORIENT EXPRESS THE MURDER	HORROR CIRCUS	NIGHTMARE HOTEL	MINOTAUR'S LABYRINTH
ONE THOUSAND & ONE NIGHTS	DRACULA	ALICE IN WONDERLAND	ILLUMINATI
SCHOOL OF MAGIC	SCHOOL OF MAGIC THE FOUR SECRET KEEPERS	LOST CITY OF ATLANTIS	HAUNTED MANSION
AZTEC EMPIRE TEMPLE OF THE SKULL	THE ORPHANAGE	LA MISIÓN DEL PROFESOR	PIRATES QUEEN ANNE'S REVENGE
WALKING DEATH	WHITE HOUSE	THE ORDER OF ASSASSINS	SPACE WARS
CHERNOBYL	JACK THE RIPPER	MANIAC I WANT TO PLAY A GAME	TOP SECRET
FORBIDDEN TEMPLE OF MONTEZUMA	TUTANKHAMUN'S TOMB	HUNTER'S LODGE	THE CASTLE OF FIRE & ICE
PHANTAZMA MEDIEVAL CASTLE	PIRATES OF CARIBBEAN	NECROMANCY AN ATHENS BOOK TIE IN	JACK THE RIPPER THE REVENGE

coming soon

THE TOYMAKER

CHOCOLATE FACTORY

what's included

- **Scenario-Storyline**
- **Wall Decorations and Theming**
- **Furniture and Special Constructions / Props**
- **Handmade state of the art game elements**
- **Electronic Props, Devices and Lighting**
- **Control Room Equipment**
- **Cameras - Speakers - Microphones**
- **Complete Installation of the Games**
- **Personnel Training**
- **Documentation and Manuals**
- **One Year Replacement Guarantee**
- **Lifetime Online Technical Support**

safety first

GAME OVER Escape Rooms are structured in order to meet all the safety rules & make the experience unique for the players.

More specifically:

- ✓ All mechanisms are powered by low voltage (12-24W).
- ✓ In case of power failure all door locks get released automatically.
- ✓ Players can abandon the escape room anytime, by pushing the panic buttons located near the exit.

production line

To meet our premium quality standards, we are taking care of all the games' components within our production sites, where electronic engineers, carpenters, sculptors and fine artists create our state of the art escape rooms.
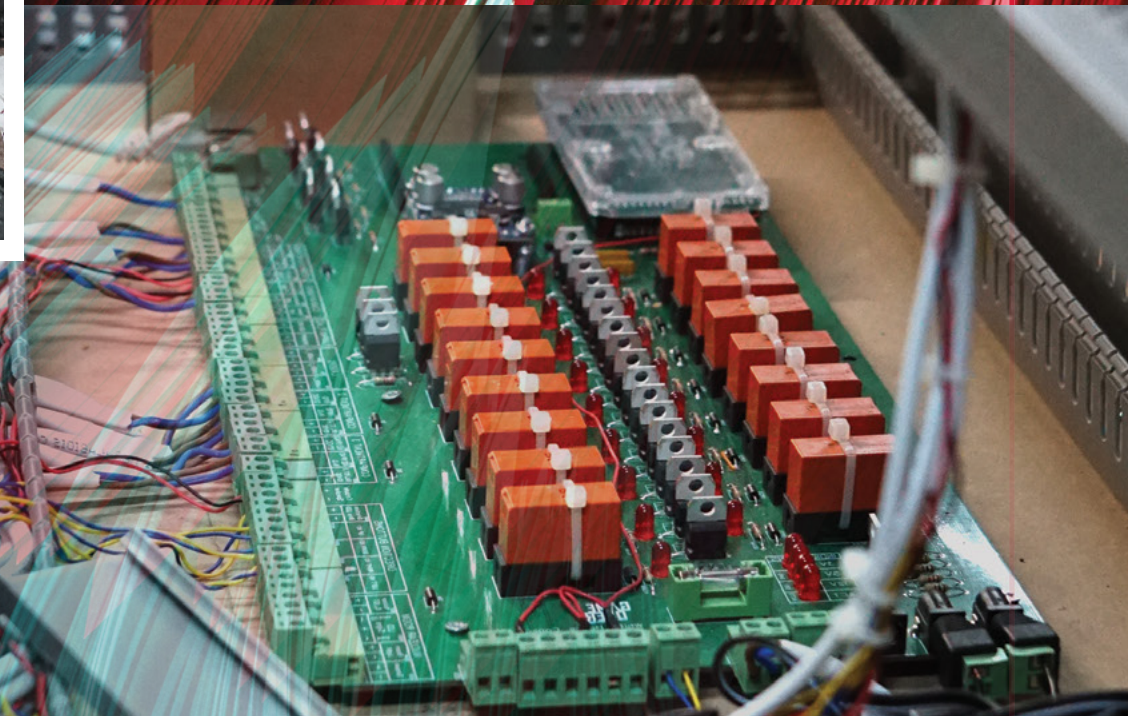
"marketing _services_

Joining the GAME OVER brand, you will be provided with impecable IT & Artwork support. All your marketing and promotional needs will be covered by our marketing department. With our association you will secure access to marketing kits. Our team will be available anytime depending on your needs following our global marketing standards. Likewise, all your demands regarding web support will be covered by our web development department.

Graphics & design

· Social media content creation
· Promotional marketing campaign
  (complimentary or on demand)
· Google banners' campaign adaptation
· Newsletter design in accordance
  with GDPR
· High quality photo and video
  content of the rooms
· In-store screens, teaser videos
· Ad hoc graphic elements

Web & Software development

· Bilingual website creation & hosting
· Website SSL certification
· Unlimited number of corporate
  e-mail accounts (basic mail server)
· Updates / Website extensions
· Game Over cloud account access
· Web support, maintenance & updates
· Web & Google Analytics
· Booking system (complimentary basic,
  any third party system intergration)
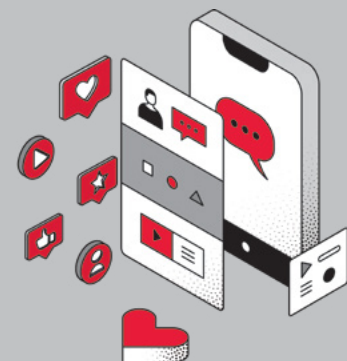
Social media & online ads

· Creation of Social media pages
  (FACEBOOK, INSTAGRAM, TRIPADVISOR)
· Prescheduled social media
  promotion materials
· Quality and Efficient of Social Media Channels
  *extra fees

location iD

We design and provide a variety of location ID options to make them stand out and enhance the feeling by the time, visitors step in the place.

We offer the option to fully or partially create/decorate the branch, following our Brand ID and provide a wide variety of tailor made theming decorations that enhance the level of the experience.

merchandising

Increase your business revenues by adding our unique collection of Merchandise products.
We design and produce branded clothing for GAME OVER employees but also a wide range of room themed merchandising options.

What are you doing here, children? This chamber is very dangerous!
Hurry, you must find the Philosopher's Stone & escape
before the room is sealed again!

autohelp

Autohelp Hint System is an **automated way to control & guide players** in an escape room. The main idea of AHS is that players receive automatically all necessary hints in video format, where professional actors guide them and **increase the immersion in the game**

The biggest benefit of the Autohelp Hint System is that the operator reduces crucially the personnel salary costs, as there is no necessity of having one Game Master operating each room.

features

- One Game Master can operate 3-4 rooms at the same time
- Adjustable time frames between the given hints
- Available in English and in Local Language
- Countdown timer on screen
- Operation - Maintenance Manuals available
- Emergency button for further Help
- Fully themed, Screen Case embedded in the Room Sets
- Audiovisual Experience
- Ability to monitor if the room is correctly resetted
- Compatible with remote future Upgrades

*the **AHS v2** system is optional
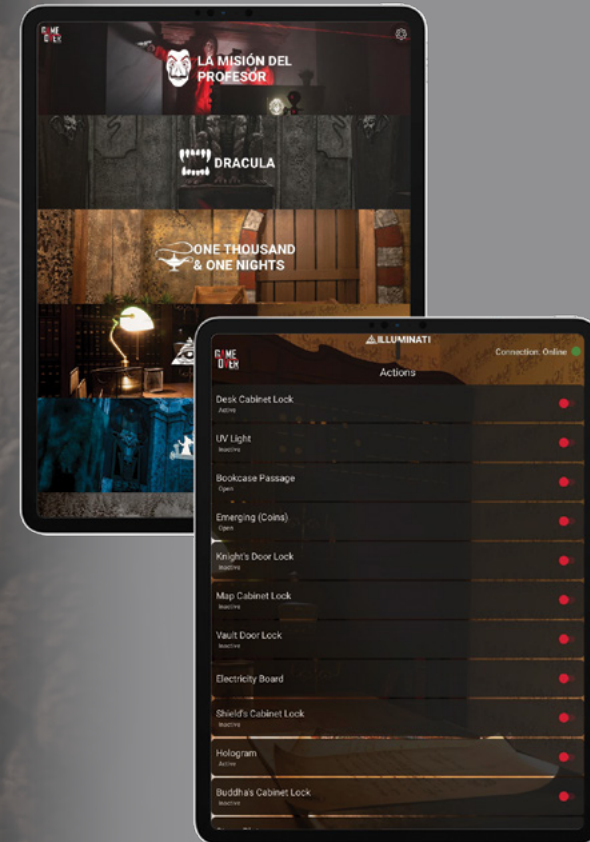
room control panel (RCP)

Room Control Panel is a powerful tool for the owner/operator of the escape rooms.
Thanks to this, the Game Master is able to see the players' progress, but also bypass any game state, giving the ability to a team that is stuck despite the hints, to move forward.
This tool is also important to override any case of technical malfunction, without ruining the experience.

Features:
-Game Flow Monitoring
-Game Countdown Timer
-Ability to control or bypass any electronic game in the room
-Ability to reset the whole room instantly
-Mobility (Tablet) so the Game Master can have it with him/her everywhere
-Extremely easy to use thanks to the Simple User Interface.

AHS (leaderboard)

Leaderboards are quite common in the Escape Room Industry, however most of them are manual ones where the operators write the best performing teams' records.

This new feature, thanks to Autohelp Hint System's Infrastructure, allows the operator to keep track of the best escape time in each room and automatically display those records in a big screen, usually located at the reception area of the venue, **increasing the gamification character of the attraction.**

coming soon

coming soon

THE TOYMAKER

Script

A thrilling exploration of an old Toymaker's Shop will reveal an incredible Serial Killer story. Toymaker is a technologically advanced escape game with great atmosphere, unique effects and spooky animatronics.

CHOCOLATE FACTORY

Script

A mystery for adults and kids. Sneak into a chocolate factory, use all your senses, turn on the machinery to win the time and claim the precious recipe.

Mystery Room category	4 Difficulty level	45m² Suggested space	60' Action duration	2-6 Number of players	14 Puzzles & riddles

Horror Room category	4 Difficulty level	55m² Suggested space	60' Action duration	3-6 Number of players	16 Puzzles & riddles

ORIENT EXPRESS
THE MURDER

Script

Live the thrilling experience of a crime investigation, inside the famous and luxurious Orient Express Train, back in the day. Players will explore a variety of train's venues, following the Inspector's leads to expose the murderer. A highly advanced room in terms of scenography and technological applications.

HORROR CIRCUS

Script

A Horror Escape Game inside a Cursed Circus, full of scary effects, and amazing atmosphere. High technologies and wow factors embedded in the great scenography make this room really popular among students and adults.

Horror Room category	4 Difficulty level	45-50m² Suggested space	60' Action duration	2-6 Number of players	15 Puzzles & riddles

new version!

Mythology Room category	4 Difficulty level	40m² Suggested space	60' Action duration	2-6 Number of players	19 Puzzles & riddles

"Script

An unforgettable, scary adventure, inside a realistic Haunted Hotel escape room. Extensive use of jump-scares and wow factors, as well as the unique atmosphere and gameplay compose a one of a kind experience.

NIGHTMARE HOTEL

MINOTAUR'S LABYRINTH

Script "

This room is a representation of King Mino's Labyrinth in ancient Crete. A very popular Mythology theme, with challenging gameplay and behind the scenes technologies to enhance the experience.

| Adventure Room category | 3 Difficulty level | 55m² Suggested space | 60' Action duration | 2-6 Number of players | 15 Puzzles & riddles |

| Mystery Room category | 5 Difficulty level | 55m² Suggested space | 60' Action duration | 2-6 Number of players | 14 Puzzles & riddles |

" Script

Be part of a cinematic experience, exploring the secrets of a kingdom of the East. This game's immersive gameplay, as well as wow factors and innovative games will be extremely popular among all ages!

ONE THOUSAND & ONE NIGHTS

DRACULA

" Script

Dracula is a room with riveting atmosphere and immersive riddles. Players will enjoy the storytelling while revealing Dracula's Castle Mysteries.

| Fantasy Room category | 3 Difficulty level | 40m² Suggested space | 60' Action duration | 3-6 Number of players | 12 Puzzles & riddles |

| Adventure Room category | 4 Difficulty level | 50m² Suggested space | 60' Action duration | 2-6 Number of players | 18 Puzzles & riddles |

Script

Live an Adventure inside Alice's Wonderland and try to escape in time. An escape game that both kids and adults will love.

ALICE IN WONDERLAND

ILLUMINATI

Script

You have the chance to reveal the deepest secrets of the Illuminati conspiracy and find the Legendary Holy Grail. Amazing storyline and challenging gameplay, including technologically advanced games, make this room really popular.

| Adventure Room category | 3 Difficulty level | 50m² Suggested space | 60' Action duration | 2-6 Number of players | 18 Puzzles & riddles |

| Adventure Room category | 4 Difficulty level | 45m² Suggested space | 60' Action duration | 2-6 Number of players | 16 Puzzles & riddles |

" Script

An escape game adventure, inspired of the famous movie series. A combination of high technologically advanced features and games, plenty of wow factors and visual effects, bring in real life a unique experience.

SCHOOL OF MAGIC

" Script

This escape game adventure, inspired from the Wizarding World, is enriched with wow factors and technological effects that together with the state of the art theming and riddles, offer a Magical Experience.

SCHOOL OF MAGIC: THE FOUR SECRET KEEPERS

| Mythology Room category | 3 Difficulty level | 45m² Suggested space | 60' Action duration | 2-6 Number of players | 15 Puzzles & riddles |

| Horror Room category | 4 Difficulty level | 55m² Suggested space | 70' Action duration | 2-6 Number of players | 16 Puzzles & riddles |

" Script

An underwater part of the lost city of Atlantis, one of the greatest mysteries of all times. Technologically advanced room and great Atmosphere that simulates the mysterious underwater lost civilization.

LOST CITY OF ATLANTIS

HAUNTED MANSION

Script "

A horror room with intense atmosphere and creepy jump-scares. Sound and Visual effects combination increase the player's experience.

Adventure Room category	**4** Difficulty level	**100m²** Suggested space	**60'–90'** Action duration	**2-8** Number of players	**17** Puzzles & riddles

Horror Room category	**4** Difficulty level	**40m²** Suggested space	**60'** Action duration	**2-6** Number of players	**12** Puzzles & riddles

" Script

This room offers a totally advanced experience, in a huge space > 85m². There are plenty of visual & sound effects, physical obstacles to go through & extremely detailed, high quality set designs. This room can be played in 60' or 90' version & it can also be played as live acting experience.

AZTEC EMPIRE
TEMPLE OF THE SKULL

THE ORPHANAGE

Script "

A spooky and mysterious experience inside an abandoned Orphanage, full of stories and memories of children that lived once there. Challenging gameplay attached to the story and Orphanage's atmosphere.

| Adventure Room category | 4 Difficulty level | 55m² Suggested space | 60' Action duration | 2–6 Number of players | 17 Puzzles & riddles |

| Adventure Room category | 4 Difficulty level | 50m² Suggested space | 60' Action duration | 2–6 Number of players | 18 Puzzles & riddles |

" Script

Be a member of the
famous crew,
to complete
the Money Heist,
Robbing the
National Mint.
Avoid the security,
and print as much
money as you can.

LA MISSION DEL PROFESOR

PIRATES
QUEEN ANNE'S REVENGE

Script "

Representation
of the notorious
Queen Anne's
Revenge, ship of the
mighty Blackbeard.
Technology,
embedded into great
set designs
and props makes
the ship "alive".

Horror	3	40m²	60'	2-6	15
Room category	Difficulty level	Suggested space	Action duration	Number of players	Puzzles & riddles

Adventure	5	45m²	60'	2-6	15
Room category	Difficulty level	Suggested space	Action duration	Number of players	Puzzles & riddles

WALKING DEATH

" Script

Two years have passed since the Apocalypse began. The humanity is under extinction but there are still survivors, searching for shelter to hide from the Zombies.

WHITE HOUSE

Script "

Live a thrilling Adventure inside the Oval Office of the White House, trying to save the World from a Nuclear Holocaust. A challenging escape room for all ages.

mystery Room category	4 Difficulty level	40m² Suggested space	60' Action duration	2-6 Number of players	16 Puzzles & riddles

Adventure/ Sci-fi Room category	3 Difficulty level	40m² Suggested space	60' Action duration	2-6 Number of players	16 Puzzles & riddles

" Script

This room is a vivid representation of a Templar Tomb built in the Middle Ages. Breathtaking effects and wow factors, immersive atmosphere combined with a lot of mechatronics and premium quality scenography, provide a unique outcome.

ORDER OF ASSASSINS

SPACE WARS

Script "

An escape game inside a realistic Spaceship. Extremely technologically advanced features and games, even an actual video game, brought in real life together with wow factors and special effects.

Chernobyl room info bar:

Adventure	3	30m²	60'	2–6	15
Room category	Difficulty level	Suggested space	Action duration	Number of players	Puzzles & riddles

Jack the Ripper room info bar:

Mystery	3	35m²	60'	2–6	18
Room category	Difficulty level	Suggested space	Action duration	Number of players	Puzzles & riddles

" **Script**

An adventure inside an old abandoned Reactor, hides a lot of secrets, puzzles and technology, to let the players escape.

CHERNOBYL

JACK THE RIPPER

Script "

Back in the 1880s London the players take part in the hunt of the notorious serial killer, Jack the Ripper. A room with great Scenography and also technologically advanced.
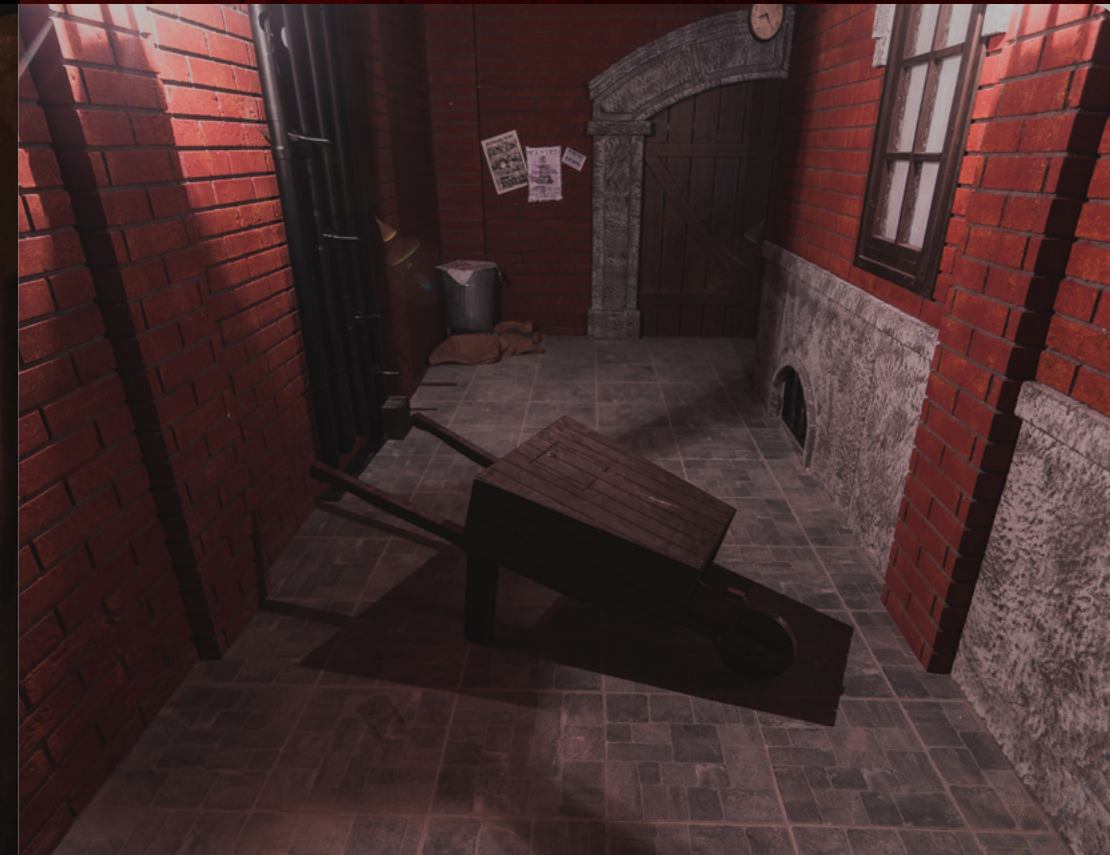
Horror Room category	4 Difficulty level	30-35m² Suggested space	60' Action duration	2-6 Number of players	16 Puzzles & riddles

Adventure Room category	5 Difficulty level	35m² Suggested space	60' Action duration	2-6 Number of players	18 Puzzles & riddles

" Script

Inspired from the famous movie series, this room will awake all your instincts for survival.

MANIAC
I WANT TO PLAY A GAME

TOP SECRET

Script "

An espionage escape game, in which the players have to escape a prison and steal Top Secret Files by breaking into the high security Vault.

Adventure/ Historical Room category	3 Difficulty level	30-35m² Suggested space	60' Action duration	2-6 Number of players	16 Puzzles & riddles

Historical Room category	3 Difficulty level	30-35m² Suggested space	60' Action duration	2-6 Number of players	15 Puzzles & riddles

"

Script

Your university teacher of ancient history has mysteriously disappeared. By finding his secret notes, you travel deep into amazon's jungle to reveal one of the Emperor Montezuma's secrets.

FORBIDDEN TEMPLE OF MONTEZUMA

TUTANKHAMUN'S TOMB

Script

This room is a vivid representation of an ancient, Egyptian pyramid's inside. A very scenographically advanced room.

"

Adventure Room category	**2** Difficulty level	20–25m² Suggested space	60' Action duration	2–6 Number of players	15 Puzzles & riddles

Adventure Room category	**3** Difficulty level	30–35m² Suggested space	60' Action duration	2–6 Number of players	19 Puzzles & riddles

"

Script

A true representation of a Hunter's Lodge and a fascinating scenario to escape from. Great atmosphere and gameplay, consisted of riddles and games attached to the theme.

HUNTER'S LODGE

THE CASTLE OF FIRE & ICE

"

Script

The story is taking part into the famous Castle Black of Game of Thrones tv series and the mission is to save the world from the dead. A scenographically and technologically advanced room.

| | Mystery
Room category | 3
Difficulty level | 30m²
Suggested space | 60'
Action duration | 2-6
Number of players | 16
Puzzles & riddles |

| | Adventure
Room category | 3
Difficulty level | 30m²
Suggested space | 60'
Action duration | 2-6
Number of players | 15
Puzzles & riddles |

" Script

This room can be provided in two different modes. The MEDIEVAL CASTLE mode is about medieval history into a mysterious castle. The PHANTAZMA mode is a dark, scary, abandoned tower with many strange rumors about it.

PHANTAZMA
MEDIEVAL CASTLE

" Script

In this room the players sneak into Pearl's cabin, the ship of a mighty Pirate, to search for the locations of the famous 5 treasures.

PIRATES
OF CARIBBEAN

Horror	4	80m²	60-70′	2-6	17
Room category	Difficulty level	Suggested space	Action duration	Number of players	Puzzles & riddles

Mystery	4	100m²	90′	2-8	18
Room category	Difficulty level	Suggested space	Action duration	Number of players	Puzzles & riddles

"
Script

This atmospheric horror experience is inspired by the classic ghost stories of Victorian literature & features a rich storyline, memorable jumpscare & immersive puzzles. It is strongly advised that this room includes a scary actor.

NECROMANCY
AN VTHENS DVRK TIE IN

JACK THE RIPPER
THE REVENGE

"
Script

Back in the 1880s London the players take part in the hunt of the notorious serial killer, Jack the Ripper. A room with great Scenography and also technologically advanced.

GAME OVER

ESCAPE ROOMS

info@escapegameover.com

GAMEOVER Escape Rooms

escape_game_over

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